

**APPLICATION TO WITHDRAW AS ATTORNEY
OF RECORD**

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re Application of: Petrocy

Serial No.: 08/807,567

Group Art Unit: 2309

Filed: 02/28/97

Examiner: (not assigned)

For: Self-Addressing Control
Units and Modular Sign
Including Plurality of
Self-Addressing Control Units

APPLICATION TO WITHDRAW AS ATTORNEYS OF RECORD

Commissioner of Patents and Trademarks
Washington, D.C. 20231

Sir:

I, the undersigned attorney of record in the above-captioned patent application, hereby apply to the Commissioner to withdraw as the attorney of record in this application for non-payment of legal fees, as set forth in detail below.

1. Between February 18, 1997 and May 8, 1998, we have rendered substantial legal services including, preparation and filing of the patent application; preparation and filing a response of Notice to File Missing Parts; and preparation and filing of Information Disclosure Statement, with copies of references in connection with Applicant's invention pertaining to Self-Addressing Control Units and Modular Sign Including Plurality of Self-Addressing Control Units, as claimed in the present application.

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2. In exchange for the legal work, the Applicant agreed to pay us for our services rendered on its behalf.

3. Between March 21, 1997 and June 3, 1998, we submitted invoices to the Applicant for the legal work and the disbursements incurred in connection therewith.

4. To date, the Applicant has not paid us for all of the legal work we provided, which Applicant promised to pay and has only partially paid us for our services and disbursements. Applicant presently owes a substantial balance for the legal work. In addition we have sent numerous letters to Applicant attempting to collect the outstanding balance, and informing the Applicant that we will withdraw as its attorney if we are not paid.

5. Applicant has made numerous promises to us that further payments will be forthcoming. For example, see our letter dated January 23, 1998 (Appendix A) confirming our telephone conversation wherein he indicated that a number of jobs were finishing up and that he would pay us shortly and our letter dated May 8, 1998 (Appendix B) confirming the receipt of a check and indicating that we need payment by June 1, 1998. However, he has not paid his outstanding balance due to us.

6. We believe that we will be harmed if we were to continue to assume responsibility in any way over this application. Specifically, if this application for withdrawal is not approved, then our professional and ethical obligations as attorneys would force us to expend additional time and resources on behalf of the Applicant in monitoring the status of this application and responding to any and all office actions as they arose. However, we would most likely receive no compensation for any of these efforts.

7. The status of this application is that an Office Action dated June 17, 1998 was sent by the Patent Office. A copy was forwarded to Applicant. A Response is due by September 17, 1998, though extensions of time can be obtained to December 17, 1998. Thus, our withdrawal at this time will not prejudice Applicants position and will afford Applicant sufficient time to seek substitute counsel on a timely basis, and to respond to the Restriction Requirement.

8. Applicant has copies of all documents filed with the Patent Office. Such documents are routinely sent to clients as filed.


9. A copy of this Request for Withdrawal is being sent to the Applicant by the letter attached hereto as Exhibit C.

10. Once the application for our withdrawal is approved, kindly direct all future correspondence regarding this application to the Applicant at his address: 24 Orchard Street, Carteret, New Jersey 07008, and direct all telephone calls to Applicant at his telephone number: 732-969-1484.

In conclusion, in the absence of receiving all of our fees from the Applicant, we do not want to expend any further time on this application or continue to be responsible in any way therefor. For this reason, we earnestly solicit the Commissioner's prompt consideration and approval of this application to withdraw.

Dated: 6/22/98

Respectfully submitted,


Michael R. Friscia
Reg. No. 33,884
Attorney for Applicant
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405 Murray Hill Parkway
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p/0415301.277

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Suite 301

Bayside, NY 11361

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January 23, 1998

Mr. Richard Joel Petrocy
24 Orchard Street
Carteret, NJ 07008

Re: Our file: 277 - Billing

Dear Joel:

This is to confirm our telephone conversation wherein you indicated that a number of your jobs were finishing up and that you should have money to pay us shortly.

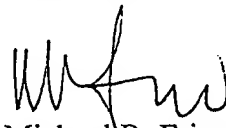
We note that you have previously provided us with a similar update beginning about June 1997. Additionally, you have told us this a number of times thereafter including December 1, 1997, when you paid \$1,000.00, and indicated that you would be paying off your balance shortly thereafter. Almost two months later, we still have not received any additional payment.

This is to inform you that if we do not receive payment by February 28, 1998, which is approximately one (1) year after we performed a majority of services, at which time your balance will have been outstanding for approximately one (1) year, we will have no choice but to withdraw as your attorney in your pending patent applications and we will consider our collections options.

We hope to hear from you soon in a positive manner.

Regards.

Very truly yours,



Michael R. Friscia

jr
0123bil.277

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Appendix A
(7 pages)

```
; START OF PROGRAM DATASIGN EXPERIMENTAL CODE
; FOR USE BY DATASIGN
; based on serdata4.src for use with arrow message pointer default=1 9/13/94
bit_K      =      24      ;Change this value for desired baudrate is 19.2KBaud for 8 Mhz,9600 Baud
for 4 Mhz
half_bit   =      bit_K/2      ;as shown in table.
```

```
;
TOP1      EQU RA.0; TOP FIRST BIT
BOT       EQU RA.1; BOTTOM BIT
optoset   equ ra.3;set data pulse normally high
serial in equ rb.1
direction equ rb.6; output
on_off    equ rb.5; output
Data_clear = rb.4; output change for pic1654j.pcb artwork
reset in  = rb.2
```

```
optopwr   = rb.0
OPTO      EQU RA; REFERS TO ALL 4 PINS AS inputs ra.2 & ra.3 tied HI
BRAKE     EQU rb.7; use motor chip BRAKE input for quicker stops
Shoneytape EQU rb.3; shoney tape=1, else honey tape
```

org 8 Gen

Set aside space for variables
→ establish start address

00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000

```
delay_cnr   ds 1
bit_cnr     ds 1
rcv_byte    ds 1
rcv_done    ds 1; its done
Count0      ds 1; Register labels
Count1      ds 1
Number      ds 1
RcvReg      ds 1
DlyCnt      ds 1
; datasign start
DEFAULT     ds 1
lastletter  ds 1
newdata     ds 1
Count       ds 1
Datain      ds 1
optostop    ds 1
```

```
;Counter for serial delay routines
;Number of received bits
;The received byte
```

" = EQU

ORG =

DS = variable space

```
;Flags
FLAG      EQU 1AH.0
lastdirection EQU 1AH.1
botFLAG   equ 1Ah.2
TOP1FLAG  EQU 1AH.3
FLAG2     EQU 1AH.4;
dataflag  equ 1Ah.5
jumpflag  equ 1Ah.6
R_DONE    equ 1AH.7
; datasign end
; Org 0 sets ROM origin to beginning for program.
```

5/4

PeP
D
1/4

org 0

; Set the device type, oscillator type, watchdog timer status, and code
; protect status

DEVICE PIC16C54,XT_OSC,WDT_OFF,PROTECT_OFF

RESET Start ;Set reset vector to address at Start
;(PIC will jump to this when reset)

Start clrB Flag
clrb flag2

; 76543210 bit registers

mov !RA,#00001111b ;Set data direction register for port A 4 INPUTS

mov !RB,#00001110b;Set data direction register for port B 6/28/94, 1,2,3 input

clrb lastdirection

CLRB BOTFLAG

CLRB TOP1FLAG

CLRB R_DONE

clrb dataflag

setB BRAKE

; new code 9/12/94

jb optoset,notarrow

Mov optostop,#4; ra.2 tied HI all else 0

MOV DEFAULT,#5;blank character Arrow tape

jmp resume

notarrow Mov optostop,#12; ra.2 & ra.3 tied HI all else 0

jb Shoneytape,shoneyyes

MOV DEFAULT,#23;blank character HONEY tape normally 22 see Joel

jmp resume

shoneyyes MOV DEFAULT,#17;blank character SHONEY tape normally 16 see Joel

; end new code

resume

; clrb optopwr; turn on FET for optoLEDs

; clrf Count

clrf Count0

clrf rcv_byte

setb rcv_done

clrb Data_clear

mov lastletter,#60;

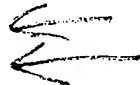
MOV NUMBER,#0

call end_delay; wait a bit

; clrb on_off; turns motor on

setB direction; go to beginning { rewind }

GP Rev 1
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```

cje opto,optostop,tailsafe;6/29/94 change VK 9/13/94
;initialize loop
INITIALIZE JNB FLAG2,BOTLOOP; debounce routine for opto tops and bottom
           CSE OPTO, optostop;both tops and bottom goto 0 at start of tape
           JMP INITIALIZE
;
failsafe  clrb direction; got to start now go forward
Digit     JNB FLAG,UPLOOP
;
           JB TOP1,DIGIT
;
FORWARD   INC NUMBER
           cjne Number,default,Clear
           mov NEWDATA,Number ;save Number
           setb flag2 ;
           jmp center
Clear     clrb flag
           jmp Digit
;
; *****
; delays
; This delay loop takes four instruction cycles per loop, plus eight
; instruction cycles for other operations (call, mov, the final djnz, and ret).
; These extra cycles become significant at higher baud rates. The values for
; bit_K in the table take the time required for additional instructions into
; account.
bit_delay  mov    delay_cntr,#bit_K
:loop      nop
           djnz   delay_cntr, :loop
           ret
;
; This delay loop is identical to bit_delay above, but provides half the delay
; time.
;
start_delay  mov    delay_cntr,#half_bit
:loop        nop
           djnz   delay_cntr, :loop
           ret
;
; This delay loop is identical to bit_delay above, but provides long delay
; time.
;
end_delay    mov    delay_cntr,#255
:loop        nop
           djnz   delay_cntr, :loop
           ret
;
; *****
;centering routine used by all
center      mov lastletter,newdata ;save Number
           mov number,#0
```

```

        clrb dataFLAG
        movb jumpflag,direction;move direction bit to jumpflag
;       jb flag2,centered 8/15/94 vk
;original 9/2/94       jb jumpflag,centered;going in reverse I can stop NOW
        jb jumpflag,backflip;going in reverse make sure I am a 0
        mov w, #200 ; 4/1/93 first line
home2    movwf DlyCnt ;4/1/93 pullback routine to get 0 from top opto
:redo_1  decfsz DlyCnt,1 ; when going forward
        goto :redo_1 ; Normally without these lines it would stop
        sb top1; 4/1/93 at a 1 which would screw up next move
        jmp home2;
        setb direction
        mov w, #200
home3    movwf DlyCnt
:redo_2  decfsz DlyCnt,1
        goto :redo_2
        snb top1;
        jmp home3; last 4/1/93 test line
        jmp centered

backflip
        mov w, #200 ; 4/1/93 first line
:home2   movwf DlyCnt ;4/1/93 pullback routine to get 0 from top opto
:redo_1  decfsz DlyCnt,1 ; when going forward
        goto :redo_1 ; Normally without these lines it would stop
        sb top1; 4/1/93 at a 1 which would screw up next move
        jmp :home2;
        clrb direction
        mov w, #200
:home3   movwf DlyCnt
:redo_2  decfsz DlyCnt,1
        goto :redo_2
        snb top1;
        jmp :home3; last 4/1/93 test line

;serdata3 original
centered clrb BRAKE; use motor chip BRAKE input
        clrb flag2
        setb ON_OFF
        CALL end_delay
        setb optopwr; turn off optoLEDs
;end original serdata3
; *****
samedigit nop
;
newdigit
; *****
; start serial receive routine
Talk
begin    clrf Count
start bit snb serial in ;Detect start bit. Change to

```



```

    jmp start_bit      ;No start bit yet? Keep watching.
    call start_delay   ;Wait one-half bit time to the middle of the start bit.
;
    jb Serial_in,start_bit
;
;If the start bit is good, proceed. Otherwise, continue waiting.
;
    mov bit_cntr, #8   ;Set the counter to receive 8 data bits
    clr rcv_byte       ;Clear the receive byte for new data.
;
receive call bit_delay   ;Wait one bit time.
;
    movb c,Serial_in    ;Put the data bit into carry.
    rr rcv_byte         ;Rotate the carry bit into the receive byte.
;Get next bit
    djnz bit_cntr,;receive
    call bit_delay      ;Wait for stop bit.
;
Displ   mov newdata, rcv_byte
        setb Data_clear
        clrb rcv_done
        goto wait_bit   ;wait for reset bit after all digits
;
wait_bit snb reset_in    ;Detect reset bit.
;
    jmp wait_bit        ;No reset bit yet? Keep watching.
    call start_delay    ;Wait one-half bit time to the middle of the start bit.
    call start_delay    ;Wait one-half bit time to the middle of the start bit.
    jb reset_in,wait_bit
;
    clrb Data_clear
    setb rcv_done
    JMP SHOWDIGIT
;
bad_digit jmp begin
;
; end serial receive routine
; *****
SHOWDIGIT cje newdata,#80,start;if module is lost it is forced to initialize at start
;
        cje lastletter,newdata,samedigit;if new digit is same as old digit
;
                                ignore it and wait for another
        mov number,lastletter
        clrb optopwr; turn on FET for optoLEDs
        call end_delay; give opto time to come up
        cja newdata,lastletter,goforward;go forward if new digit is greater
        cjb newdata,lastletter,gobackward;go backward if new digit is less
;
; *****
goforward clrb direction;set forward direction
        movb jumpflag, direction

```

```

        clrb lastdirection; set lastdirection to 0 for forward
        setb BRAKE;remove brake
        clrb on_off;start motor
upDigit  JNB FLAG,waitLOOP;debounce up
;
        JB TOP1,upDIGIT
:FORWARD  cjne Number,newdata,:Clear
        jmp center
:Clear    INC NUMBER
        clrb flag
        jmp upDigit
;
; *****
gobackward setb direction;set reverse direction
        movb jumpflag, direction
        setb lastdirection; set lastdirection to 1 for backward
        setb BRAKE;remove brake
        clrb on_off;start motor
downDigit JNB FLAG,waitLOOP;debounce down
;
        JB TOP1,downDIGIT
;
:reverse  cjne Number,newdata,:Clear
        jmp center
:Clear    dec NUMBER
        clrb flag
        jmp downDigit
;
; *****
; delay and debounce loops
UPLOOP    CLR COUNT0
        MOV COUNT1,#1
:LOOP     JNB TOP1,DIGIT
        DJNZ COUNT0,:LOOP
        DJNZ COUNT1,:LOOP
        SETB FLAG
        JMP DIGIT
;
botLOOP   clr COUNT0
        mov COUNT1,#100; improve debouncing ??
:LOOP     JNB bot,INITIALIZE
        DJNZ COUNT0,:LOOP
        DJNZ COUNT1,:LOOP
        clr COUNT0
        MOV COUNT1,#100
:loop3    JNB TOP1,INITIALIZE
        DJNZ COUNT0,:LOOP3
        DJNZ COUNT1,:LOOP3
        SETB FLAG2
        JMP INITIALIZE
;

```

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FRISCIA & NUSSBAUM

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East Rutherford, New Jersey 07073

(201) 842-0800

Patents, Trademarks
and Copyrights

Fax (201) 842-0229

New York address:
42-40 Bell Blvd.
Suite 301
Bayside, NY 11361
(718) 224-5080

May 8, 1998

Mr. Richard Joel Petrocy
24 Orchard Street
Carteret, NJ 07008

Re: Our files: 277301
SELF-ADDRESSING CONTROL UNITS AND
MODULAR SIGN INCLUDING PLURALITY
OF SELF-ADDRESSING CONTROL UNITS

277302
MODULAR SIGN BOX WITH FRAME

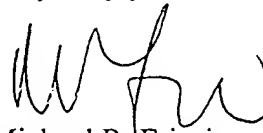
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OFFICE OF PETITIONS
DEPUTY A/C PATENTS

Dear Joel:

Thank you for your check in the amount of \$500.00. As your balance is substantial and has been outstanding for more than one year, we can not change our plans to withdraw as your attorney. We will not file any such papers until June 1, 1998. If we do not receive further payment from you by this date, we will proceed with filing a withdrawal.

Regards.

Very truly yours,


Michael R. Friscia

enc.

cc: Billing File

db
b\0507302.277

51100 West 1. 11-11-11

App. B
(4 pages)

```
' constants
addro con      8 WR
cmndo con      11 WR
cmndi con      12 Read
baud  con      396
gmove con      $f8
lreset con     $f9
last  con      30
```

```
' vars
al var byte
ah var byte
digit var byte
stat var byte
temph var byte
templ var byte
tempd var byte
temps var byte
a var byte
nummod var byte
b var byte
rt var byte
```

```
' init stuff.
high cmndo
low addro
input cmndi
```

```
begin:
```

```
' wait for all modules to power on
debug "waiting for modules to power on",CR
pause 7000
```

```
' Reset all modules first
gosub reset_all_modules
```

```
' init
' address modules, then find last one
stat = 0
al = 1
ah = 0
gosub send_address
```

```
' now address modules one at a time to see end. note
' max of 100
digit = 0
```

```
for a = 1 to last
  al = a
  gosub send_data_nc
  if stat = 1 then cex
next
```

```
cex:
' if a = 1, then no modules
if a > 1 then main
```

```
debug BELL, "no modules have responded!",CR
```

```

end

' main routine
main:
a = a - 1
debug "found ",SDEC(a)," module(s).",CR

```

```

' show the address
for a = 1 to 8
    ' readdress modules, just in case
    al = 1
    gosub send_address

    lookup a,[1,1,2,3,4,5,6,7,8,9],digit
    gosub send_data

    for b = 1 to 8
        al = 2
        lookup b,[1,1,2,3,4,5,6,7,8,9],digit
        gosub send_data

        gosub global_move
    next
next
goto main

```

```

ender:

```

```

debug "done.",CR
thatsall:
debug BELL
goto thatsall

.....
local_reset:

debug "lreset al=", SDEC(al), " ah=", SDEC(ah),CR
serout cmndo,baud,10,[ah+$80,al,$f9]
pause 7000

```

```

return

.....
send_address:

debug "addr al=", SDEC(al), " ah=", SDEC(ah),CR

```

```

' this line changes the address
' data is sent out AMSB,ALSB
serout addro,baud+$4000,5,[ah,al]
pause 2500 ' should be enough time to address 200 modules

```

```

return

```

```
send_data_nc:
```

```
debug "data nc dg=", SDEC(digit), " al=", SDEC(al), " ah=", SDEC(ah),CR
```

```
' sends data to module, without verify
' data is sent AMSB,ALSB,DIGIT
' if digit = $85, then LOCAL MODULE RESET
serout cmndo,baud,10,[ah+$80,al,digit]
' get response from module
serin cmndi,baud,1000,nr,[temph,templ,tempd,temps]
```

```
debug "got response",CR
stat = 0
return
```

```
nr:
debug "no response",CR
stat = 1
```

```
return
.....
```

```
send_data:
stat = 0
```

```
for rt= 1 to 3
  debug "data dg=", SDEC(digit), " al=", SDEC(al), " ah=", SDEC(ah),CR
```

```
  ' sends data to module
  ' data is sent AMSB,ALSB,DIGIT
  ' if digit = $85, then LOCAL MODULE RESET
  serout cmndo,baud,10,[ah+$80,al,digit]
  ' get response from module
  serin cmndi,baud,1000,error,[temph,templ,tempd,temps]
  debug "verifying response...",CR
```

```
  temph = temph & $7f
  if temph <> ah then error
  if templ <> al then error
  if tempd <> digit then error
  if temps <> 0 then error
  goto senddone
```

```
error:
debug "receive error"
pause 1000
next
```

```
debug BELL,"No response from module",CR
stat = stat + $80
return
```

```
senddone:
debug "status =",SDEC(temps),CR
stat = temps
return
```

```
'error:
'debug BELL,"Receive error.",CR
'debug " ah-",hex temph,CR
```

```
'debug."    al-",hex templ,
'debug "digit-",hex tempd,CR
'debug " stat-",hex temps,CR
'stat = stat + $40
'return
```

```
.....
global_move:
```

```
debug "gmove",CR
```

```
' move to new digit
' global move command
serout cmndo,baud,0,[gmove]
pause 5000
return
```

```
.....
reset_all_modules
```

```
debug "reset all",CR
```

```
al = 0
ah = 0
gosub send_address
for al = 0 to last
  serout cmndo,baud,10,[ah+$80,al,$f9]
next
pause 7000
return
```


FRISCIA & NUSSBAUM

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and Copyrights

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New York address:

42-40 Bell Blvd.

Suite 301

Bayside, NY 11361

(718) 224-5080

June 22, 1998

Mr. Richard Joel Petrocy
24 Orchard Street
Carteret, NJ 07008

Re: Our file: 277301
Serial No. 08/807,567
SELF-ADDRESSING CONTROL UNITS AND
MODULAR SIGN INCLUDING PLURALITY
OF SELF-ADDRESSING CONTROL UNITS

RECEIVED
MAR 9 1999
OFFICE OF PETITIONS
DEPT. OF COMMERCE

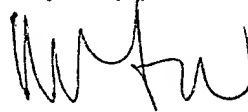
Dear Joel:

Enclosed please find a copy of the Application to Withdraw as Attorneys of Record, as filed with the United States Patent and Trademark Office on today's date for the above-referenced matter. This means that we will no longer represent you in this matter. We recommend that you obtain a patent attorney to represent you.

Please be advised that a response to the outstanding Office Action is due by September 17, 1998 with extensions available by payment of fees until December 17, 1998.

Regards.

Very truly yours,



Michael R. Friscia

enc.

db
06223012.277

DEVICE PIC16C84 _OSC, WDT_OFF, PROTECT_ON

(12 pages)

```

; timelog
; 1/9 3 hours goto everything together. killed lower opto
; 1/10 2 hours kill extra parts. cleaned up code somewhat
; 1/11 2 hours re-wrote filter. added motor turnoff. wrote new
; default finder after home.
; 1/12 5 hours well, re-wrote everything else that vk had
; added new comm schemes. new centering. parity check
; started.
; 1/14 2 hour added ee routines and addressing logic. stated new schematic
; 1/18 5 hour finished schematic, started layout.
; 1/20 2 hours PCB layout
; Paid... 1200.00
; 1/31 2 hours pcb assemble 7:00 - 9:00
; 1/31 3 hours 9:00 - 12:00am
; 2/1 12:00am -

```

```

; comm at 1200 baud
bit_K equ 206
half_bit equ bit_K/2 ;as shown in table.
DEFAULT equ 3
GCOMMAND equ 0f5h
ADDRH equ 0
ADDRL equ 1
CURDIGIT equ 2
RT equ 4 ;number of retries

```

```

; port a defs
nc1 equ 0 ;out
comnd_out equ 1 ;command echo back (out - 0)
addr_out equ 2 ;address out (out - 0)
nc2 equ 3 ;out

```

```

; port b defs
optodig equ 0 ;digit opto input (in)
comnd_in equ 1 ;global command (in)
addr_in equ 2 ;address in (in)
nc3 equ 3 ; out
in2_4 equ 4 ;motor direction (out - 1)
on_offdig equ 5 ;color motor on/off (out - 0)
on_offcol equ 6 ;digit motor on/off (out - 0)
in1_3 equ 7 ;motor direction (out - 1)

```

```

; data memory
org 0ch

```

```

bit_cntr ds 1 ;Number of received bits
rcv_byte ds 1 ;The received byte
number ds 1
lastletter ds 1 ;last digit shown (or the current digit shown)
newdata ds 1 ;used by showdigit
black ds 1 ;used by getstate
white ds 1 ;used by getstate
highch ds 1 ;used by getstate
highcl ds 1 ;used by getstae
temp ds 1
tol ds 1 ;low order to for motors

```

```
tris    ra
movlw   00000111b
tris    rb
```

```
movlw   01010111b    ;set prescale to tmr0, turn on rbres
option
bsf      intcon,5      ;enable timer ints
```

```
; set the module address
```

```
movlw   ADDRH
movwf   eeadr
call    read_ee
movf    eedata,0
movwf   addressh
```

```
movlw   ADDRL
movwf   eeadr
call    read_ee
movf    eedata,0
movwf   addressl
```

```
; see if virgin module
```

```
incf    addressh,0    ; inc and leave in w
btfss   status,2
goto    dohome
```

```
incf    addressl,0
btfss   status,2
goto    dohome
```

```
; a virgin, lets do it
```

```
bsf      flags, virgin ;indicate a virgin
```

```
defaulthome
```

```
movlw   DEFAULT
movwf   eedata
movlw   CURDIGIT
movwf   eeadr
call    write_ee
```

```
dohome
```

```
movlw   CURDIGIT
movwf   eeadr
call    read_ee
movf    eedata,0
movwf   newdata
```

```
tryagain
```

```
movlw   RT
movwf   retries
```

```
homeagain
```

```
call    home
btfsc   flags, timeout
goto    horror
btfss   flags, parity
goto    newshow
```

```

;
; opps, error homin' twice. if failure, we are a dead module!
; but still allow address data to pass...
herror

```

```

    bcf     flags,timeout
    bcf     flags,parity
    decfsz  retries
    goto    homeagain
    call    motor_off
    bsf     flags,deadmod
    goto    waitloop

```

```

; show blank char
newshow

```

```

    call    showdigit
    btfsc   flags,timeout
    goto    herror
    btfsc   flags,parity
    goto    herror

    movf    number,0
    movwf   lastletter

```

```

; *****
; main loop
; *****
waitloop

```

```

    call    getcommand
    btfsc   flags,cmndrdy
    goto    gotposcmd
    call    getaddr
    btfsc   flags,addrdy
    goto    gotaddr

```

```

;
; may want to put some supervisor stuf here... like checking the parity
; and to flags
;
    goto    waitloop

```

```

gotposcmd

```

```

; first, if a virgin, ignore everything
    btfsc   flags,virgin
    goto    waitloop

```

```

; then, if a deadmod, ignore commands
    btfsc   flags,deadmod
    goto    waitloop

```

```

; check for address command
    btfss   rcv_byte,7
    goto    waitloop

```

```

; if this bit not high, then not correct

```

```

; ok, address byte... check first if global move

```

```

    movf    rcv_byte,0
    movwf   temp
    sublw   0fah
    btfsc   status,2
    goto    globalmove

```

; get next address byte
gotc1

call getcommand
btfss flags,cmdrdrdy
goto gotc1

movf rcv_byte,0
movwf temp1

; get data byte

gotc2

call getcommand
btfss flags,cmdrdrdy
goto gotc2

movf rcv_byte,0
movwf tempd

; ok, is it my address

movf temp1,0 ;get into w
subwf address1,0 ;subtract my address
btfss status,2
goto waitloop

movf temp1,0
andlw 07fh ;kill upper bit
subwf addressh,0
btfss status,2
goto waitloop

; my address, now get next data byte... it the new digit

cmloop

movf tempd,0
movwf nextdigit
goto waitloop ;do it again!

gotaddr

movf rcv_byte,0 ;get first byte
movwf temp1 ;temp for 1 data

; get next byte of address

gotaddr1

call getaddr
btfss flags,addrdrdy
goto gotaddr1
movf rcv_byte,0
movwf temp1

; check if new address

movf temp1,0
subwf address1,0
btfss status,2
goto newaddress

movf temp1,0
subwf addressh,0
btfss status,2
goto newaddress

```

; old address, inc by one, then send it
    incf    templ,1
    btfsc   status,2
    incf    temph,1

    movf    temph,0
    call    sendaddr
    clrf    temp

sd1    decfsz temp,1
       goto  sd1

sd3    decfsz temp,1
       goto  sd3

       movf    templ,0
       call    sendaddr
       goto    waitloop

newaddress
; write new address
    movf    templ,0
    movwf   addressl
    movwf   eedata
    movlw   ADDRl
    movwf   eeadr
    call    write_ee

    movf    temph,0
    movwf   addressh
    movwf   eedata
    movlw   ADDRh
    movwf   eeadr
    call    write_ee

; inc it, and send it along
    incf    templ,1
    btfsc   status,2
    incf    temph,1

; send it
    movf    temph,0
    call    sendaddr
    clrf    temp

sd2    decfsz temp,1
       goto  sd2

sd4    decfsz temp,1
       goto  sd4

       movf    templ,0
       call    sendaddr

; move display back to the default
    goto    defaulthome

```

```

;
; global move command
global move
; write it into ee
    movlw    CURDIGIT
    movwf    eeadr
    movf     nextdigit,0
    movwf    eedata
    call     write_ee

    movf     nextdigit,0
    movwf    newdata
    call     showdigit
    btfsc    flags,parity
    goto     tryagain
    btfsc    flags,timeout
    goto     tryagain
    goto     waitloop

```

```

;
; send the address to next module
; W = data to be sent
sendaddr

```

```

    movwf    temp
    movlw    8
    movwf    bit_cntr
    bsf      porta,addr_out
    call     bit_delay

```

```

sendit

```

```

    rrf      temp,1
    btfss    status,0
    bsf      porta,addr_out
    btfsc    status,0
    bcf      porta,addr_out
    call     bit_delay
    decfsz   bit_cntr
    goto     sendit
    bcf      porta,addr_out
    call     bit_delay
    return

```

```

getcommand

```

```

    bcf      flags,cmndrdy
    btfsc    portb,comnd_in
    return
    call     start_delay
    btfsc    portb,comnd_in
    return

```

```

    movlw    8
    movwf    bit_cntr
    clrf     rcv_byte

```

```

comndrec

```

```

    call     bit_delay
    btfss    portb,comnd_in
    bcf      status,0
    btfsc    portb,comnd_in

```

```

    bsf     status,0
    rrf     rcv_byte,1
;Get next bit
    decfsz  bit_cntr
    goto    comndrec
    call    bit_delay
;
    bsf     flags,cmndrdy
    call    bit_delay
    return

```

```

getaddr
    bcf     flags,addrddy
    btfsc   portb,addr_in
    return
    call    start_delay
    btfsc   portb,addr_in
    return

```

```

    movlw   8
    movwf   bit_cntr
    clrf    rcv_byte
addrrec
    call    bit_delay
    btfss   portb,addr_in
    bcf     status,0
    btfsc   portb,addr_in
    bsf     status,0
    rrf     rcv_byte,1
;Get next bit
    decfsz  bit_cntr
    goto    addrrec
    call    bit_delay
;
    bsf     flags,addrddy
    call    bit_delay
    return

```

```

; shows digit in newdata
showdigit

```

```

; showing a digit >80 not allowed

```

```

    movlw   80
    subwf   newdata,0
    btfsc   status,2
    goto    start

```

```

; if new data greater than 80, restart

```

```

; same digit, do nothing
    movf    newdata,0
    subwf   lastletter,0
    btfsc   status,2
    return

```

```

; ok, save this digit
    movf    lastletter,0
    movwf   number

```

```

; now figure out which way to go...

```

```

    movf    lastletter,0
    subwf   newdata,0

```



```
    btfss    status,0
    goto     gobackward
```

```
goforward
    call     motor_on_rewind
```

```
; wait unit white
foreblk
```

```
    call     getstate
    btfss    status,0
    goto     foreblk
```

```
foremove
```

```
    btfsc    flags,timeout
    return
    call     getblack
    movwf    lastwidth
    incf     number,1
    movf     number,0
    subwf    newdata,0
    btfss    status,2
    goto     foremove
```

```
    call     motor_off           ; halt motor
```

```
;
; now check for parity
; movf      lastwidth,0           ;get width in w
; xorwf     number,0             ;xor with the number
; movwf     temp
; btfss     temp,0               ;if temp.0 = 1 then same party
; goto      forecenter
; bsf       flags,parity
; return
```

```
; now center optodig
```

```
forecenter
```

```
    call     motor_on_forward    ;start motion
```

```
; find black
```

```
forw
```

```
    call     getstate
    btfsc    status,0
    goto     forw
```

```
; find white
```

```
for1
```

```
    call     getstate
    btfss    status,0
    goto     for1
    call     motor_off
```

```
    call     motor_on_rewind ;start motion
```

```
; reverse for black again
```

```
for2
```

```
    call     getstate
    btfsc    status,0
    goto     for2
    call     motor_off
```

```
    movf     number,0
    movwf    lastletter
```

```
    return
```

```
gobackward
    call    motor_on_forward
```

```
; at black, wait until white
backblk
```

```
    call    getstate
    btfss   status,0
    goto    backblk
```

```
backmove
```

```
    btfsc   flags,timeout
    return
    call    getblack
    movwf   lastwidth
    decf    number,1
    movf    number,0
    subwf   newdata,0
    btfss   status,2
    goto    backmove
```

```
    call    motor_off        ; halt motor
```

```
;
; now check for parity
;    movf    lastwidth,0        ;get width in w
;    xorwf   number,0          ;xor with the number
;    movwf   temp
;    btfss   temp,0            ;if temp.0 = 1 then same party
;    goto    backcenter
;    bsf     flags,parity
;    return
```

```
; now center optodig
```

```
backcenter
```

```
    call    motor_on_rewind ;start motion
```

```
; ok, find black
```

```
back1
```

```
    call    getstate
    btfsc   status,0
    goto    back1
    call    motor_off
```

```
    movf    number,0
    movwf   lastletter
    return
```

```
;
; turns on clears tmr0, to counter, turns on gie, and turns on motor
motor_on_forward
```

```
    btfsc   flags,timeout
    return
    clrf    tmr0
    clrf    toh
    clrf    tol
    bcf     portb,on_offdig
    bsf     intcon,7
    bcf     portb,in1_3
    bsf     portb,in2_4
    bsf     portb,on_offdig
    return
```

motor_on_rewind

```
    btfsc    flags,timeout
    return
    clrf     tmr0
    clrf     toh
    clrf     tol
    bcf      portb,on_offdig
    bsf      intcon,7
    bsf      portb,in1_3
    bcf      portb,in2_4
    bsf      portb,on_offdig
    return
```

motor_off

```
    bcf      intcon,7
    bsf      portb,in1_3
    bsf      portb,in2_4
    return
```

;
; filters optodig input. counts black/white, and returns
; which count had more.
; returns carry = 0 if white, 1 = black
getstate

```
    movlw    200                ; 8mhz 100 => 200
    movwf    temp
    clrf     white
    clrf     black
```

isoptodig

```
    btfsc    portb,optodig
    goto     iswhite
```

isblack

```
    incf     black,1
    goto     getcont
```

iswhite

```
    incf     white,1
    nop
```

getcont

```
    decfsz   temp
    goto     isoptodig
    movf     white,0
    subwf    black,0
    btfss    status,0
    retlw    0
    retlw    1
```

;
; get width of black mark
; returns
; 0 = short
; 1 = long
; 2 = end

getblack

```
    clrf     highch             ;high count
    clrf     highcl
```

waitblack

```
    btfsc    flags,timeout
    return
```

```
call    getstate
btfsc   3,0
goto    waitblack
```

```
countblack
btfsc   flags,timeout
return
incf    highcl,1
btfsc   3,2
incf    highch,1

btfsc   highch
```

00007567-00000000

```

toh      ds      1      ;high " " " "
flags    ds      1      ;general flags
lastwidth ds      1      ;last width of pulse
retries  ds      1
addressh ds      1
addressl ds      1
commandh ds      1
commandl ds      1
nextdigit ds      1
templ    ds      1
temph    ds      1
tempd    ds      1
tdelay   ds      1

```

```

;
;flags defs
;

```

```

timeout equ      1
parity   equ      2
cmndrdy  equ      3
addrdy   equ      4
deadmod  equ      5
virgin   equ      6

```

```

;
; start of reset jump
org      0
goto     start

```

```

;
; int routine
org      4
incf     tol,1
bcf      intcon,2
btfss    tol,6
retfie

```

```

;
; if we get here, we have and error in the motor
motor_error
bcf      intcon,7
bcf      portb,on_offdig
bsf      flags,timeout ;indicate an error
retfie

```

```

;
; start of main code
start

```

```

;
; init stuff
clr      status
clr      flags
clr      retries

movlw    00000000b
movwf    porta
movlw    10010000b
movwf    portb

movlw    00000000b

```